



Volume V, #15

## BORIS THE SPIDER

A Journal of Duplicitous Doings, Raw  
Power, and Naked Greed

"Oh, what a tangled web we weave  
When first we practice to deceive."

---Sir Walter Scott---



07 Mar 96

### ADV CIV, 'Boris X' & DUNE Start!

Three new games kick off this issue. This will be our first attempt at CIV in any of its manifestations; I can only hope it does better than the 3 or 4 that I played in that never finished. The DUNE game also has a new wrinkle in that one of the expansion factions makes its debut here.

Barring a bonehead error, the CIRCUS MAXIMUS game will finish next issue. The passing of 'Boris VIII' and 'Utnapihtim' will open a page, so we have an opportunity for one or two more game starts. The two non-13xx candidates are DOWN WITH THE KING and LIETOFF. I'm including a photocopy of the changes and variants to DWTIC to those who are signed up, namely Dave Anderson, John Butitta, Deb Osborne, and Rose Shacklett. We have room for two others; anyone interested send a SASE for the copies.

And it's time to start a new STELLAR CONQUEST game, tentatively named 'James T. Kirk'. Still need a few players, so if interestd, contact me soonest. You are already signed up if checked here. \_\_\_\_\_

### BORIS'S BULLETIN BOARD

**THOUGHT FOR THE MONTH:** Dig a 43-ft hole the size of a football field, fill it with gin, and add one drop of vermouth. That's one part in a trillion (ppt).

Boris is officially off of GENIE now, so don't use our address there. We've moved over to EWorld, but found out Monday they'll be shutting down on 31 Mar. Looks like I get to move again. Thanks to John Butitta, I have a starter disk for AOL, so may be migrating over there. My sister and two of Meg's sibling have accounts there so maybe we'll make it a family thing.

Dan Farrow (1880, 1885, Adv CIV) has a new e-mail address.

### BOOS & KUDOS

This month's Madame Boldue Press Excellence Award (and a free issue) goes to Ron Fisher for his two 'ROME' articles in 'Boris IX'.

No Ms Nar SuperSudsy Bomb will be lobbed this month (she's given them up for Lent).

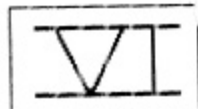
### PERSONAL COMMUNICATIONS HERE (MAYBE)

**DEADLINE FOR MOST GAMES IS NOON (CST) 6 APR 96**



# PEACE FAILS!! Russia Rocked! England Goes For It!

FALL 1917



199485

**WALL STREET JOURNAL**--Now it is Britain's hour of opportunity, and Duke Andrew can be expected to go for it with gusto. With both POR and LPL like ripe apples ready for the plucking, the Duke of York needs but one more center to establish British dominance over the Continent. But which shall it be? STP could have three or four defenders, WAR will also be well entrenched, while NAP and VEN (and even ROM) are long shots indeed. Austria and Russia need to end their squabble and resist Albion's final push in concert, but how likely is that?

## TROOP MOVEMENTS

Austrian: A MUN retreats to TRL; Russian: A SWE retreats to PIN.

AUS (Morrison): A Tri-Vie, [F Ion-Aeg], A Ser-Gre, F Alb S A Ser-Gre, A Tri-Bud, [A Ven-Tri], A Boh S A Tri-Vie, [A Nap S F Tus-Rom](nso), [A Pie-Tus](r-??), F Tus H(u).

ENG (York): F Nth-Eng, F Edi-Nrg, F Yor-Nth, F Nwy S F Edi-Nrg, F See S F Nwy, F Bal S A See-Ber, A Kie-Ber, [A Mun S A Kie-Bur](nso), A Bur S A Mun, A Mar-Pie, F Wes-Bld, F Tyn-Tun, F Lyo S A Mar-Pie.

RUS (Anderson): A Rum-Bul, [A Vie-Tri](r-??), A Ukr-Rum, A War-Sil, [A Ber S A War-Sil](r-??), A Fin H, A StP-Mos, F Nat-Lpl, [F Aeg S F Gre], [F Gre H](d).

Orders in brackets fail; d = unit destroyed due to lack of valid retreat; imp = impossible; nes = unit not so ordered; nsp = no such place; nsu = no such unit; nve = no vote received; oth = off the board; ofm = unit on the move; r-?? = unit is dislodged; u = unordered. Austrian: A PIE must retreat oth or to TRL. Russian: A BER must retreat oth or to PRU. A VIE must retreat oth or to GAL.

## SUPPLY CENTER CHART

AUS: Bud Tri Ser Nap Rom Ven Vie Gre - Mun Por - Rum

ENG: Edi Lon-Lpl Hol Bel Den Bre Par Mar Spa Nwy Tun Kie -Ber -Mun -Sv

RUS: Mos Ser War Con Smy Ank StP -Ber Bul -Swe -Lpl -Rum

(9) Tear 1\*

(15) Build 2

(10) Build 1\*\*

\* If A PIE retreats oth, is even.

\*\* If either A BER or A VIE retreat oth, may build 2; if both, may build

The draw failed 2-1. Due next time are orders for the retreats, builds/tears, and for Spring 1918.

## EMBASSY HEAT

**VIENNA:** The bear has forgot how quickly the West Witch can project its fleets and will pay for its breachery with the loss of all its northern gains. Oh well, who wants to live forever. The lines of defence are drawn in Italy and a counter offensive will be launched to retake the Capitol. Long live the Monarchy!

## ALBA-CHUR

FALL 1917 ACTION: Kroner drops, pound rises \$2.

Company	\$	Kroner	Pounds	Rubles	Value
PRB	3	0	0	557	\$5673
RVE	13	0	358	15	\$5533
WOMEX	1	0	333	0	\$4996
NEWBOT	4	192	0	74	\$2472
RETW	2263	0	0	0	\$2293
USED	0	183	20	0	\$1947
CCH	1	30	0	0	\$ 721
FROG	10	73	0	0	\$ 667
MT	0	0	0	0	\$ 0

LEGEND: CCH = Corporation for Currency Holding, FROG = Federal Reserve Option and Guarantee, NEWBOT = Neenah World Board of Trade, PRB = People's Revolutionary Bank, RETW = Retired Wayne, RVE = RV Exchange, USED = Uranian Sincere Exchange & Depository, WOMEX = Wardelmann's Monetary Exchange.

The Alba-Chur Bourse is open next session



Spring 1913

1994 AT

**MURKWOOD:** The Turks keep taking it on the chin as the Anglo-German alliance keeps advancing. When will the alliance self-destruct? Will it be in time to save Islam?

**TROOP MOVEMENTS**

England builds FDI. Germany forgets to build.

**ENG** (Hanna): F Edi-Nrg, F Nth S F Edi-Nrg, F Eng S F Nth, A Mar-Pie, P Wes-Tyn, F Lye S F Wes-Tyn, F Tyn-Nap, A Rom S F Tyn-Nap, [F Tun-Ion], F Aeg S F Tun-Ion;  
**GER** (Morrison): [A Mos-Sev], A Ukr-Rum, A Bud S A Ukr-Rum, [A Tri-Ser], A Vie S A Bud, [A Tri-Tri], A War-Ukr, A Tus-Ven, P Hol S A Bel, P Navy H, A Bel H, F Den H, A Gal H(u), A Mun H(u);  
**TUR** (Anderson): P Ion H, F Gre S F Ion, F Sny H, [F Nap H](r-???), F Bla S A Sev, [A Sev S A Rum] [A Rum S A Ser](r-???), A Alb S A Ser, A Ser S A Rum.

Orders in brackets fail; d = unit destroyed due to lack of valid retreat; imp = impossible; nou = not own unit, nso = unit not so ordered; nsp = no such place; nsu = no such unit; oth = off the board; otn = unit on the move, r-??? = unit is dislodged and must retreat; u = unordered. Turkish A RUM must retreat oth to to BUL; F NAP oth to to API.

Due next time are votes on an E/G Draw, retreats and orders for Fall 1913.

**EMBASSY BEAT**

**LONDON:** Alas, as I learned in "Rear Window," there's no reason at all for the third person in a three-person game to agree to a two-way draw. Which means we'll play for a solo victory instead. Which means Wayne will win. Alas.

**CLASSIFIEDS**

**GM-LON:** Not if he keeps forgetting to build and support.

**BOLDHOME****SPRING 1913 Action**

PRB sells 500 pounds, 500 marks, and 500 piasters (\$15+785+820+630 = \$2250).  
 CLOWNS sell 500 marks and buy 500 pounds (\$2+820-785 = \$37).

	USA	ENG	GER	TUR
FAL 12:	1.00	1.57	1.64	1.26
SPR 12:	1.00	1.57	1.54	1.21

Corp	USA	ENG	GER	TUR	Value
PRB	2250	8650	1700	8000	\$14229
RVE	52	2500	4750	350	\$11716
CLOWNS	37	8200	1250	0	\$6989
TPB	31	700	1300	1800	\$5068
RTS	0	1000	800	1750	\$4458
Par	0	1000	1000	1000	\$4320

Legend: CLOWNS = Contentual Liberties of Worthy Nations Securities, PRB = Peoples' Revolutionary Bank, RVE = RV Exchange, TPB = Tundra Peat Bank



ANDERSON: Bob Thost

## WORMTONGUE CONFESSES!!

WIII

Winter 1989/10

1991AU

CARBONNEAU: Thanks one and all for the game. Especially Mr Anderson and Boris.

FRYLING: Build A Lon, P Rom, A Washington..... Ooops, nevermind, I got carried away.. Seriously, I appreciate the players who were willing to talk with me during this game and sincerely hope there are no hard feelings. The game was a definite challenge and I thought I was done for about 1906. This game reaffirmed for me the notion that the way to succeed is to always seek what's best for your alliance until such time as the alliance must be attacked. I'm sorry, Rudy, that you had to be the victim of that eventual attack but I really enjoyed our times on the phone and helping you learn how to remove knives from your back with a minimum of discomfort. I especially wish you the best of luck (and the War's good graces) in all your future games. As for the outcome of the game, I wish I could say it was from my good play and good guesswork but to be honest I think that given enough time everybody on the board would have killed each other just out of spite. I wonder if we can win in the Middle East that way....? Anyway, best of luck to my fellow gamers and I anticipate dying by your hands in a future game. Godspeed to you all.

GHI: What can I say? Wormtongue clearly outlied all of you. Again. Congratulations on a swift, decisive victory.



## WYNAPISHTIM

1596 AD  
THE GODS SPEAK!



Kevin Wilson (R): This was my first HotW game, ever. I've yet to play a game ftf. If it wasn't for 5 of 6 players having email, allowing less contingency orders, I really think the multitude of possibilities each turn would have overwhelmed me and I wouldn't have done as well as I did. While I did win, I feel I lucked into it more than anything else.

In Epoch III I was passed the Romans. For the remainder of the game I choose last in the Empire selections but was still permitted to keep or was passed: Arabs, Holy Roman Empire, and the Mughals. While not always the most powerful empire of the Epoch, they still were far from the weakest. It wasn't until the final Epoch that I was passed a relatively weak empire, the US. It took my holding Japan and the Ocean Rule for the US to win, and then by the elimination of margins.

I wish I could take credit for the draws through diplomacy or such, but since communication between the players was limited, that wasn't the reason. I must guess it was just oversight or blind luck. Based on my experience to date in other PBEM games of HotW, I really didn't understand the strategy (limited as it is) of the game. Therefore I feel my victory was as much given to me as earned.

I enjoyed the game a lot and plan to play more, like the next game Paul opens. Sign me up for the next one.

Wayne Morrison (G): Great game Kevin, hope to tangle with you again. It was hard to keep up with you drawing all the big empires but it was fun trying.

Dan Osborne (B): I shall return!

GHI: Kevin's win isn't too surprising given the empires he commanded. I was more impressed with Paul's results, only 4 points off the pace while constantly drawing first or second.

Kevin is the only one to sign up for a sequel, so we'll put a new game on hold until both there is more interest and I complete the two pbem games I adopted. They are in the 4th and 5th Epoch, so hopefully will be concluded in two to three months. Besides, I've run out of named people in my copy of 'The Epic of Gilgamesh' and will have to start using the generic resort to some other ancient epic. Homer? Beowulf? Sweeney? Cuchulain?

Virgil?



## RUSSIA IN DISARRAY!! Turks in Retreat!



Spring 1905

1995X

**CLEARWINE:** The collapse of the Russian military is at hand as its Quartermaster Corp stood by helplessly as 250,000 men starved to death in the mountains of ARM. The Turks too appear to be doomed to the partisan life in ARM, but at least for them, this is familiar territory. The question of the partitions of France and Russia loom large and may bring German imperialism hard up against Austrian expansionism, Italian adventurism, and British opportunism.

### TROOP MOVEMENTS

Russian A SEV retreated to ARM. Austria builds A BUD & A VIE. England builds F LPL, F EDI. Russia sent no tear order so GM disbands A ARM.

AUS (K. Wilson): F Tyn-Lyo, [F Con S ITA A Smy-Ank](nso), [A Sev S A Rum], A Rum S A Sev, A Vie-Boh, [A Gal S RUS A Ukr-War](nso), A Bud-Vie, A Bul S F Con;  
ENG (Zodda): F StP(nc) H, F Por-Mid, F Bel H, F Nth-Lon, F Lpl-Iri, F Edi-Nth, A Lon-Wal;  
FRA (Gorham): F Bre S A Pic, A Pic S F Bre;  
GER (J. Shacklett): F Bot S ENG F StP(nc), F Swe H, A Ruh-Mun, A Bur-Par, A Pru-War, A Ber-Sil;  
ITA (R. Fisher): A Smy S F Bla-Ank, F Bla-Ank, F Tun-Wee, A Spa-Gas, A Pie-Mar, A Tri H;  
RUS (Meinick): [A Mos S GER F Bot-StP(ec)](nso), [A Ukr-Sev], [A Arm S A Ukr-Sev](nso);  
TUR (Deb Osborne): [A Ank throws a party](r-???)

Orders in brackets fail; d = unit destroyed due to lack of valid retreat; imp = impossible; nso = unit not so ordered; nsp = no such place; nsu = no such unit; otb = off the board; otm = unit on the move; (u) = unit unordered. Turkish A ANK must retreat otb or to ARM.

Due next time are retreats, builds/tears, and orders for Spring 1905.

### EMBASSY BEAT

Austria to Ms Nar: Thanks for taking the dice in Monaque and Olvanamin. Let's see some good rolls in this game too, uh, wait, sorry, no dice in this game. So that's why I like this game so much. No bowing to fate.

PARIS: So, so, so long, folks!

ROME: The War Ministry issued an apology to Germany for the mistaken border crossing of its northern army towards MUN. It seems a few officers had intercepted a beer train heading to an export house on the coast and decided to back-track to the source when the train's supply was depleted. Naturally the offending officers will be sacked and Ralph the Wonder-llama has been sent to the frontier with a supply of paper bags to accomplish this.

Rome-A TRL: Naughty unit! Bad! Stay!

Vienna to Rome: I'll pass on the press. Yours is a lot more fun to read.

Vienna to London: Nice meeting you "live, online." We should do that again sometime.

### BORIS WORLD PRESS REVIEW

*Berlin Bugle:* The minister of logistics today announced that the transfer of Italian wine from the Italian army in Tyrolia has been completed. This French wine, inappropriately labeled Italian wine, has been mislabeled by the German Government. Appropriate labels have been issued at this time to warn the public. They read "WARNING: mislabeled by French industry. This is actually a toilet bowl cleaner, not fit for human consumption." The German government thanks the Italian government for providing these samples of French duplicity.



## WAR STARTS!! Austria Hard-Pressed!



Spring 1901

1996G

**MINAS MORQUEL:** The Continent has erupted in a gigantic temper tantrum as the various sections of Queen Victoria try to one-up each other. While Austria is the only Great Power to actually be invaded. BUL, DEN, and SER have quickly been conquered and assimilated. The naval clash in BLA gives hope to Vienna of forming a Austro-Turkish alliance to counter the *de facto* Russo-Italian axis. MUN is threatened from both west and southeast, so Germany must balance the need to defend his beer capital with his lust for BEL and its waffles.

### TROOP MOVEMENTS

AUS (J. Shacklett): [F Tri-Ven], [A Vie-Gal], A Bud-Ser;  
 ENO (Fisher): A Lpl-Edi, F Edi-Nrg, F Lon-Nth;  
 FRA (Carbonneau): A Mar S A Par-Bur, A Par-Bur, F Bre-Mid;  
 GER (Boyum): A Ber-Kie, A Mun-Ruh, F Kie-Den;  
 ITA (Zadda): A Ven-Trl, [A Rom-Ven], F Nap-Ion;  
 RUS (Anderson): A Mos-Ukr, [A War-Gal], [F Sev-Bla], StP(se)-Bot;  
 TUR (Gunar): A Con-Bul, A Smy-Con, [F Ank-Bla].

Orders in brackets fail; d = unit destroyed due to lack of valid retreat; imp = impossible;  
 nao = unit not so ordered; nsp = no such place; neu = no such unit; oth = off the board; otm  
 = unit on the move; (u) = unit unordered.

Due next time are orders for Fall 1901.

### EMBASSY BEAT

**LONDON:** The Queen announced the appointment to First Sea Lord of Ronald Fisher, OBE, EGP, LSMFT. In his first official action Sir Ronald dispatched envoys to the Great Powers of Europe to urge an end to the sabre rattling and dire threats to neighbors breeding fear of war engulfing the continent. "England, being physically removed from Europe, is offering to be an impartial arbitrator of the brimming boarder disputes and urges peaceful solutions be found to the evident disagreements before a horrible holocaust engage the major powers in a costly harmful bloody conflict that would only enrich the cemeteries." Sir Ronald also announced he would accept an invitation to visit NWY and SWE and confer with their governments.

**PARIS:** The French government wishes everyone good luck in this game.

### BORIS WORLD PRESS REVIEW

*Golden Horne Gazette:* "ALLAHHHHHHHHH" Quoted from a nationalistic vendor at the Constantinople Bazaar.

**Turkey to Russia:** The Black Sea must never be occupied by Russian Fleets. Unnecessary forays into those calm waters can never be explained away by disingenuous talk of Rumania's occupation. Building a second fleet in Sevastopol means, in the immortal words of Roman Maroni, "Fargin War".

**Turkey to Austria:** If you let Russia gain the "central position" in Rumania, you will be either his first or second victim. Put that under your pillow.



# BRITANNIA

Turn 1  
43-110 AD



## The Cast:

PURPLE: Paul Zieske  
GREEN: Peter Boryum

BLUE: Shawn Beck  
RED: David Anderson

## The Board:

BELGAE: 1A @ Downlands, Essex, Kent, Lindsey, N Mercia, S Mercia, Norfolk, Suffolk, Sussex, Wessex  
WELSH: 1A @ Avalon, Clwyd, Cornwall, Devon, Dyfed, Gwent, Gwynedd, Hwicce & Powys.  
BRIGANTES: 1A @ Bernicia, Cheshire, Cumbria, Galloway, Lothian, March, Pennines, Strathclyde, York.  
PICTS: 1A @ Alban, Dalraida, Dunedin, Mar, Moray, & Skye.  
CALEDONIANS: 1A @ Caithness, Hebrides & Orkneys.

## Turn 1

ROMANS: FIRST WAVE: 2A Channel-Wessex (5,3:1 -1 Belg, +F), 2A Channel-Wessex-Avalon (6,3:4 -1 Welsh, +F), 2A Channel-Wessex-Avalon-Hwicce (3,2:4 1 Welsh r-Powys, +F), 2A Channel-Sussex (5,1:2 -1 Belg, +F), 2A Channel-Sussex-Essex (4,1:5 -1 Belg, +F), 2A Channel-Sussex-Essex-S Mercia (5,4:1 -1 Belg, +F), 3A Channel-Sussex-Downlands (6,4,3:4 -1 Belg, +F). SECOND WAVE: 2A Sussex-Essex-Suffolk (3,2:6 -1 Roman, 1 Belgae r-Lindsey, +F), 2A Wessex-Avalon-Hwicce-March (6,5:2 -1 Brig, +F), 2A Avalon-Hwicce-March-Cheshire (5,3:2 -1 Brig, +F), 2A Essex-Suffolk-N Mercia (6,4:4 -1 Belg, +F), 2A S Mercia-N Mercia-York (5,3:6 -1 each, +F), 2A Hwicce-N Mercia-York-Bernicia (6,5:4 -1 Brig, +F), 1A Downlands-Hwicce, 2A Downlands-Sussex-Kent (6,1:4 -1 Belg, +F).

Score: Purple 18, Red 3, Blue 2, Green 0.

## The Board:

ROMANS: 2A & F @ Bernicia, Cheshire, Kent, March, & N Mercia; 1A & F @ Hwicce, Suffolk, & York; F @ Avalon, Downlands, Essex, S Mercia, Sussex, & Wessex.  
BELGAE: 2A @ Lindsey; 1A @ Norfolk  
WELSH: 2A @ Powys; 1A @ Clwyd, Cornwall, Devon, Dyfed, Gwent, & Gwynedd.  
BRIGANTES: 1A @ Cumbria, Galloway, Lothian, Pennines, Strathclyde.  
PICTS: 1A @ Alban, Dalraida, Dunedin, Mar, Moray, & Skye.  
CALEDONIANS: 1A @ Caithness, Hebrides & Orkneys.

Wayne Morrison provided the Belgae retreat for an MIA Shawn Beck (Shawn's in the army and may be over in Boenia for all I know). Due next time are orders for the rest of Turn 1 and the Roman Turn 2. Will Wayne Morrison submit standby orders for Blue in case Shawn doesn't respond?

LEGEND: A = army, C = cavalry, L = leader, R = raider, (#) = population points, r-??? = retreats to ???, # attack against/by a legion if fort present.

## ETHELRED

Turn 4 (260-335 AD), (After Welsh)

## The Board:

ROMANS: 3A, F @ Downlands; 2A, F @ Lindsey, Mar; 1A, F @ Essex, York; F @ Avalon, Bernicia, Dalraida, Dunedin, Hwicce, March, Lothian, N Mercia, Norfolk, Pennines, S Mercia, Suffolk  
BELGAE (2): 1A @ Kent  
WELSH (2,5): 2A @ Clwyd, Gwent, Powys  
BRIGANTES (0,5): 3A @ Cumbria; 2A @ Strathclyde; 1A @ Galloway  
PICTS (1,5): 3A @ Alban; 2A @ Caithness; 1A @ Mor  
CALEDONIANS (2): 1A @ Skye  
IRISH (0): 2R @ Atlantic  
SCOTS: 1R @ Irish  
JUTES: 1R @ Channel  
SAXONS: 3R @ Channel  
ANGLES: 3R @ Frisian

Score: Purple 28, Red 17, Blue 16, Green 3.



# VENGEANCE IS MINE

SR 6



## PLAYER HOLDINGS:

Wayne Morrison: 6-PRR(P): \$275 (Priority Card)  
 Don Chinnery: 5-NYC(P), 1-B&O: \$167  
 John Butitta: 6-CPR(P): \$171  
 Paul Zieske: 6-B&M(P): \$426  
 Chuck Hanna: 6-B&O(P), 1-NYC: \$145  
 Michael Quist: 6-C&O(P), D&H: \$140

## Stock Round #6

Wayne - Buy 1-B&O from pool for \$30 (Has \$193)  
 Don - Buy 1-PRR from i.o. for \$82 (Has \$85)  
 John - Buy and sell 1-PRR from i.o. for \$82 (Has \$179) PRR falls to F 80b  
 Paul - Buy 1-B&O from pool for \$30 (Has \$346)  
 Chuck - Buy and sell 1-CPR from i.o. for \$90 (Has \$145) CPR falls to C 82  
 Michael - Buy 1-B&O from pool for \$30 (Has \$50) B&O sold-out!

Wayne - Buy 1-C&O from i.o. for \$90 (Has \$108)  
 Don - Buy 1-PRR from pool for \$80 (Has \$5)  
 John - Buy and sell 1-B&M from i.o. for \$100 (Has \$179) B&M falls to B 90  
 Paul - Buy 1-C&O from i.o. for \$90 (Has \$256)  
 Chuck - Buy and sell 1-C&O from i.o. for \$90 (Has \$145) C&O falls to C 82  
 Michael - Pass (Has \$50)

Wayne - Buy 1-C&O from pool for \$82 (Has \$26)  
 Don - Pass (Has \$5)  
 John - Buy 1-C&O from i.o. for \$90 (Has \$39) C&O sold-out!  
 Paul - Buy 1-CPR from pool for \$82 (Has \$174)  
 Chuck - Buy 1-NYC from pool for \$100 (Has \$45)  
 Michael, Wayne, & Don - Pass

John - Pass (Has \$89)  
 Paul - Buy 1-PRR from pool for \$80 (Has \$94)

Chuck - Pass (Has \$45)  
 Michael, Wayne, Don & John - Pass

Paul - Buy 1-PRR from pool for \$80 (Has \$14) PRR sold-out!  
 Chuck, Michael, Wayne, Don, John & Paul - PASS

Stock round is over, B&O moves to E 90a, PRR moves to E 90b, and C&O moves to E 90b.  
 Chuck Hanna will start the fun in stock round #7.

## PLAYER HOLDINGS:

Chuck Hanna: 6-B&O(P), 2-NYC: \$45 (Priority Card)  
 Michael Quist: 6-C&O(P) & 1-B&O, D&H: \$60  
 Wayne Morrison: 6-PRR(P), 2-C&O & 1-B&O: \$26  
 Don Chinnery: 5-NYC(P), 2-PRR, & 1-B&O: \$5  
 John Butitta: 6-CPR(P) & 1-C&O: \$89  
 Paul Zieske: 6-B&M(P), 2-PRR, 1-B&O, 1-C&O & 1-CPR: \$14

## COMPANY STATUS:

Name	Trains	Value	Pool	I.O.	Par	Tresas	Tokens	P.C.
NYC	1-"5" & 1-"4"	E 100	3	---	---	\$221	2	SVNRR
B&O	1-"5"	E 90a	0	---	---	\$540	0	
PRR	2-"5"	E 90b	0	---	---	\$420	2	
B&M	1-"5"	B 90a	1	3	\$100	\$48	0	C&A
C&O	1-"4"	B 90b	0	---	---	\$520	2	
CPR	1-"4"	C 82	0	3	\$90	\$450	3	C&SL

Trains Available: 4, 555, 66, DDDDD

## Tiles Available:

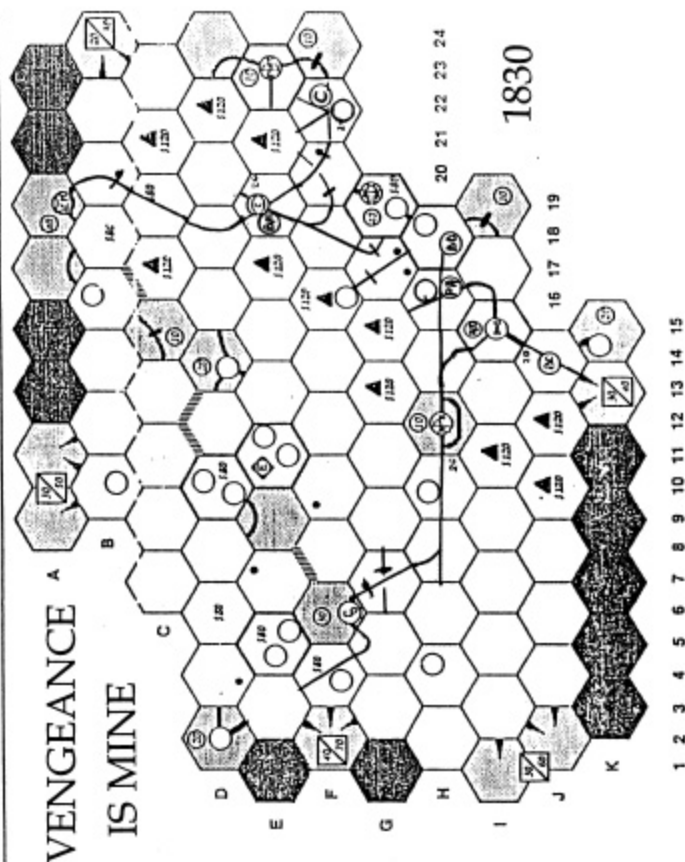
Yellow: 1(1), 3(2), 4(2), 7(2), 8(7), 9(6), 57(1), 58(1), 69(1)  
 Green: 14(1), 15(1), 16(1), 18(1), 19(1), 20(1), 21(1), 24(3), 25(1), 26(1), 27(0), 28(1),  
 29(1), 34(1), 59(1)

Comment from OM - It seems that three players did not appreciate my comment



concerning the NYNH...since that was their wicked plan and I spotted the surprise. Word of warning, this game appears to be full of crafty 1830 players to would be Barons.

**DUE NEXT:** Orders due for next time will be for Operating Rounds #6.1 & 6.2, please use alternative track lays and/or intentions. Also add conditionals should some corporate president decide to buy the last "4" train. Orders are due to Mark on 3 Apr '96.





1835

30 Formed!



**Achtung!** Chinnery has 396M, Truk has 32M, Fisher has 313M, BY has 14M, and HE has 395M. WT is at C86b and has no 3+3-train. PR is sold out.

**Spickstichung:** (Aktienlimit = 9, \* = at limit, # = pair of 0.5 PR)  
 Fairrow 19M, 6 BY(Dir), 4 MS\* (Dir)  
 Buntta 71M, 6 SX(Dir), 1 WT  
 Fresh 358M, Braun, #2, 10\* BA(Dir) @  
 Chinnery 386M, Hann, #1, #5, 2 SX, 3 PR  
 Truk 32M, #6, 9\* WT(Dir), 2\* MS  
 R. Fisher 313M, #8, 4 BY, 2 SX, 1 HE, 1 MS @  
 Zieske 121M, PE, #4, 9\* HE(Dir), 1 PR @ <der Zug>

**Gesellschaftsteilung:**

Name	Value	Pool	I.O.	Cash	Trains	Tokens
#1			0	59	2+	H2
#2			0	59	2+	E19
#3			0	115	-	F14
#4			0	0	2+	G5
#5			0	195	-	E19
#6			0	0	3+	C11N
BY	E18b	0	0	14	2+3,4	O15, L14N, J8, J4N(1)
SX	D124	0	0	643	2+3	H18, H20, (1)
BA	E90	0	0	315	35.3+	L8(SW), H2
HE	C86a	0	0	395	3+4	J8, 12
WT	C86b	0	0	490	4	M9, (1)
MS	E80	0	3	560	---	(2)
PR	D154	0	0	(616)	---	(2)

**Betriebsrunde 9.1:**

Privates pay Zieske (+15M), Fresh (+25M), and Chinnery (+30M).

- #1: No tile play. Run H4-H2-13-11 (100M). Pay (#1 +50M & DC +50M).  
 #2: Lay #26 in C9(w). Run E21-E19-C11E-B12 (100M). Pay (#2 +50M, MMP +  
 #3: No tile play. No train, no run.  
 #4: Play #24 in F8(w). Run G3-G5-F4-F6 (100M). Pay (#4 +50M, FZ +50M).  
 #5: No tile play. No train, no run.  
 #6: Lay #204 in I17(e). Run C11N-B12-C11E-E19-E21 (140M). Pay (#6 +75M, MT +75M).  
 BY: Lay #207 in O15(w). Run J6N-J3-H2 (110) & J1-J3-J4-J8 (100) & L14S-O15-N12-M9 (110).  
 Pay (DF +192M, RF +128M). Price goes to B210.  
 SX: Lay #3 @ I13 (ne). Play taken in C11E <100M>. Run I17-H20-E19-E21 (90M) & L18-E19-  
 C11E (110M). Pay (JB +120M, DC +40M, RF +40M); price rises to D138. Buy 4+4 train  
 <643M-100 440 = 103M>: all 2+2 trains are scrapped. The PR is open, but may not  
 operate. #1, #3, #5 and Braun fold into the PR.  
 BA: Lay no tile. Run H5-L6-K3-11-13-J4 (150M), H2-G3-G5 (100M), and H2-13-J6N (110M). Pay  
 dividends (MMP +360M); stock goes to E96.  
 HE: No tile play. Run L6S-K3-11-13-J4-J8 (140M) & L14N-J8-J6S-J6N (130M). Pay (FZ +245M,  
 RF +27M). Price goes to C92.  
 WT: Lay #2 in L8(ne). Run M9-N12-O15-L14S (110M). Pay (MT +90M, JB +11M); price returns to  
 D84. Buy 3+3-train from #6 for 1M <400M-1 = 399M>.  
 MS: Play initial token in C13. Lay no tile. Play taken in E19 <80M>. No train, so no run. Price  
 dips to C72. Buy 3-train from BY for 1M <560M-80-1 = 479 M>.

We'll halt here for Don to figure out what to do with his two-ton gorilla. Due next time are your orders for Betriebsrunde 9.2 (BR 9.2) and Aktienrunde 10 (SR 10). Include orders to convert #4, #6, and Hinnaverische to PR shares either at the start of the OR or when forced. Should a 5-train be bought (very likely), we'll have a phase change: all privates will close, conversion will be mandatory, brown tiles will be available, and the train limit drops to two (three for the PR). BA and bargain hunters take note! Zieske has der Zug.

**Spickstichung:** (Aktienlimit = 9, \* = at limit, # = pair of 0.5 PR)

Fairrow 211M, 6 BY(Dir), 4 MS\* (Dir)  
 Buntta 202M, 6 SX(Dir), 1 WT  
 Fresh 793M, 10\* BA(Dir), 2 PR @  
 Chinnery 516M, Hann, 2 SX, 4 PR #1(Dir)  
 Truk 206M, #6, 9\* WT(Dir), 2\* MS  
 R. Fisher 508M, 4 BY, 2 SX, 1 HE, 1 MS, 0.5 PR @  
 Zieske 429M, PE, #4, 9\* HE(Dir), 1 PR @ <der Zug>

**Gesellschaftsteilung:**

Name	Value	Pool	I.O.	Cash	Trains	Tokens
#4			0	50	-	G5
#6			0	78	-	C11N
BY	E210	0	0	15	4	O15, L14N, J8, J4N(1)
PR	D154	0	0	1126	---	E19, H2, F14





# MERCHANT OF VENUS



Turns 19.2-21.2

The Craft	Role	Race	Ship	This Time	Next
Chris Haster	Y.U.C.H.	Human	CI	5,5,2,2/6,4,3,2/6,4,3,2	5,3,1,1/4,3,1,1
Richard Weiss	H.E.A.D.	Qossuth	Tr	6,5,5/5,4,3	6,2,1/6,4,3/6,5,5
Don Chinnery	Gizmo	Ecceps	Sc	3,2,1/4,2,1	5,5,2/5,1,1
Bill Wordelmann	W.D.M.	Oeli	CI	4,3,2/6,3,3,2	5,5,2/6,2,2,2
Mike Quist	Little Fuzzy	Nik	Sc	3,1,1/3,2,2	6,2,1/4,2,1
Debbie Osterne	Equina	Whynom	Tr	5,4,3/5,4,2	6,3,3/6,5,2

## TURNS 19.2-21.2:

Y.U.C.H. (5,5,2,2) <Wet Landing(p)> A-OB-A-Y B80(-\$30,N)-R30(-\$20)-B-Y-B-R-OB-Minton(s). Sell one Voll Silk (draw Bionic Perfume), buy Moonport (+\$120-180).  
H.E.A.D. (6,5,5) <Grand Port(o)> Y-OPEN PORT. Sell 3 Megalithic Paperweights (draw Fare Base-2 \$160), Fare 6-1b (\$120) & Chicle Liquor) and buy 3 Bionic Perfumes (+\$480-240).  
Gizmo: (3,2,1) <Base-(R)-B-(Y)-B-(R)-B-(R)-Cobble Port(p). Sell Canned Trails (draw Megalithic Paperweight) and buy Finest Dust (+\$240-10; +\$24+1) kickback to Equin.  
W.D.M.: (4-3-2-2) <Multigeneration Ship> NC2-A-NC2-R Y-R-Space Station. Land. Sell Dust (draw Psychotic Sculpture), buy Red Drive (+\$50-120).  
Little Fuzzy: (2,1,1) <A> Y-R20-A-Aerie(o).  
Equina: (5,4,2) <B>-(Y)-B10(-\$10)-R10(-\$10)-B-(Y)-B-R-OB-(Y)-B-R-B-(Y)-B-R10.  
Y.U.C.H. (6,4,3,2) <Minton(s)> OB-R-A-R-Y-A-Y Moonport(p). Sell Voll Silk (draw Demand for Pelts \$81-\$50), buy Factory, Primitive Art, and Rock Video (+\$220+22-80+38-120+12).  
H.E.A.D. (5,4,3) <OPEN PORT> R-B-R-B-Y-B-R-Y-R-Cobble Port(p). Sell 3 Bionic Perfumes (draw Custom Hives, Space Spice & Bionic Perfume), buy Yellow Drive (+\$420-100+\$80)-20.  
Equina gets \$42+6+8 kickback.  
Gizmo: (4,3,1) <Cobble Port(p)>-(R)-B-(R)-B-(Y)-B-(R)-Base-(Y)-(R)-B-(R)-B-Interstellar Biosphere. Buy Bypass (+\$300).  
W.D.M.: (6,3,3,2) <Space Station>-(W)-A-NC2-Base-(R)-B-Y-B-(R)-B-(R)-Cobbleport(s). Sell Wine with demand (draw Designer Genes & Voll Silk), buy Yellow Drive & Comfort Station(p) (+\$66+60-160).  
Little Fuzzy: (3,2,2) <Aerie>-B-B-Y-B-R10(nc)-B10-Y.  
Equina: (5,4,2) <R10>-OB-Inc Station(s). Sell 1 Dust with demand (draw Rock Videos & Servo-mechanisms) and buy port (+\$50+50-200).  
Y.U.C.H. (6,4,2,2) <Moonport(p)> Y-B-R-B-Y-B-R-A-Pointfall(o)-B-Poisonport(p). Sell Rock Videos and Primitive Art (draw Fare 9b-5(\$110) & Demand for Perfume \$4b (\$80)), buy Pointfall(p), Servo Mechanisms, Pedigreed Bolts (+\$200+160-200-200; \$20+16+23+20 kickback to Gizmo).

Due next time are three orders from HEAD and two orders from everyone else. Your rolls are above. Triangles are ships, hexagons are factories.

## CULTURE SUMMARY

BASE: Fare to 2 (\$180).  
1a: Giant Planet. Bionic Perfume(2), port(3), factory.  
1b: Water World. Voll Silk(4), port(1), Fare to 10.  
2: Desert World. Space Spice(2), port.  
3: Multigeneration Ship. Mulch Wine(2), port, factory, demand for Spice (+\$40).  
4a: Colony World. Finest Dust(1).  
4b: Inhabited Moon. Rock Video(4), port, demand(2) for Spice (+\$40).  
5: Ice Planet. Mulch Pelts(6), demand(2) for Wine (+\$40), Fare to Base (\$140).  
6: Space Station Planet. Immortal Grease(4), port, factory, demand(2) for Pelts (+\$50).  
7a: Interstellar Biosphere. Chicle Liquor(5), Custom Hives, demand for Dust (+\$40).  
7b: Polluted Planet. Servomechanisms(2), Pedigreed Bolts, demand(3) for Dust (+\$40), demand(3) for Grease (+\$50).  
8: Rogue Planet. Impossible Furniture(5), port, factory, demand for Liquor (+\$60).  
9a: Jungle World. Designer Genes(5), port(2), factory, demand(2) for Liquor (\$-60), demand(2) for Grease (+\$50).  
9b: War-Torn System. Megalithic Paperweights(1), port, Fare to 5 (\$110).  
10: Asteroid System. Psychotic Sculptures(2), port(2), factory.

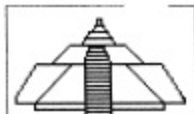
Equina  
Thunderbolt Immortal Greaseslapper II (Tr)  
Hull: Yellow Drive  
Holds: Finest Dust(1), Fare to 8a  
Cash: \$41  
OUA: \$100(\$4)  
Factories:  
Ports: DL, CP, IS

Horizon Expanding Aphrodisiac Deadheads  
Weir II (Tr)  
Hull: Shield  
Holds: Y Drive  
Cash: \$783  
Deeds: \$100  
Factories: \$5  
Ports:

Yngwie's Universal Clearing House  
Pratt Hanger II (CI)  
Hull:  
Holds: Servomechanism  
Cash: \$85  
Deeds: \$1100  
Factories: \$4n, \$-1b, \$7a  
Ports: TS, MP, PI

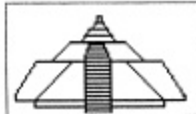
Gizmo  
Pacific 2-3-1 (Sc)  
Hull: Jump Start  
Holds: C Drive, Finest Dust  
Cash: \$384  
Deeds: \$960  
Factories: \$9b, \$1b  
Ports: WL, PP, BI

Little Fuzzy  
NT-8 Seeker (Sc)  
Hull: Gate Lock, Autopilot, Felic Shield  
Holds: Psychotic Sculptures  
Cash: \$151  
Deeds: \$400  
Factories: #2  
Ports: Rainfall



# ADV CIVILIZATION

Let's Get Started!



We're going with ADV CIV rather than CIV because we have eight, too many for CIV but just the right number for ADV CIV (for those players who indicated they didn't have ADV, I've enclosed a summary of the differences between the two). We will be using the Western Extension Map, because the regular map gets too crowded with eight players (if you don't have it, don't panic, as we'll publish a situation map monthly). We'll use Trade System #2 because it was favored slightly and looks like a lot less work for me. A listing of the Trade Cards in play follows below.

## THE CAST (in AST order):

AFRICA (Nast): 1T @ Tunisia  
IBERIA (Farrow): 1T @ Lusitania  
ILLYRIA (Morrison): 1T @ Germany  
THRACE (Zieske): 1T @ Scythia  
CRETE (Carbonneau): 1T @ Knossus  
ASSYRIA (Deb Osborne): 1T @ Nalchik  
BABYLONIA (Anderson): 1T @ Parthia  
EGYPT (Ringhoffer): 1T @ Upper Egypt

Due next time are orders for Turns 1-3. Basically that means just population expansion and movement for the 1st three turns. We will halt things if a conflict arises on either Turn 1 or 2; about the only two that could do it on Turn 1 are Illyria and Thrace. Those who move later in the turn can make their movement orders conditional on what the players above them in the AST might have done. Of course Turn 2 orders can be conditional on Turn 1 results, just as Turn 3 can be conditional on both Turns 1 and 2.

In the meantime, I'll be ginning up some definitive House Rules. The Trade Deck is summarized below in case anybody's got all their decks mixed:

## TRADE DECK

- |              |            |                       |                  |
|--------------|------------|-----------------------|------------------|
| 1. Hidea(7)  | Ochre(7)   | Volcano/Earthquake*   | Treachery        |
| 2. Iron(8)   | Papyrus(7) | Famine*               | Superstition     |
| 3. Timber(8) | Salt(8)    | Civil War*            | Slave Revolt     |
| 4. Oil(7)    | Grain(8)   | Flood*                | Barbarian Hordes |
| 5. Cloth(7)  | Wine(6)    | Epidemic              |                  |
| 6. Bronze(6) | Silver(5)  | Civil Disorder        |                  |
| 7. Resin(5)  | Spices(6)  | Iconoclasm and Heresy |                  |
| 8. Dye(4)    | Gems(5)    | Piracy                |                  |
| 9. Gold(5)   | Ivory(4)   |                       |                  |

\*non-tradable

## WATTS

47 tokens, 9 cities, 4 boats



"I'm going to call it 'Fire' because 'Fire' is a nice word, that's why!"

# ADVANCED CIVILIZATION Conference Map



# CIRCVS MAXIMVS

A Game of  
Chariot Races

TURN 17

## MARCIA POOPED BUT BREAKS AWAY!

OMPS	COLOR	DRIVER (CPW/BN)	CART	WHEELS	TEAM	END	Speed	D/E
2-1	White	Angela Amazonae (0/6)	H	0/0	1442	12	11	2/2
7-1	Purple	Sartorius (+2/9)	M	0/0	5434	03	18	3/2
9-1	Black	Flippus Maximus (+1/4)	H	0/0	243-	02	10	2/1
11-1	Red	Marcia Victoria (+1/8)	M	0/0	5436	02	19	3/2
17-1	Green	Maddus Davidus (0/5)	H	0/0	6541	01	16	3/2
20-1	Yellow	Randius Rebbus (+2/8)	H	0/0	-232	08	09	2/2
71-1	Pink	Luscious Lucius (+2/7)	H	0/0	532-	02	12	2/2
---	Blue	Quintus (RIP)	Wr	-/-	644-	02	14	2/2

Team Quintus: 14, ahead 14.

R. Rebbus: 9, no whip. Ahead 9.

F. Maximus: 10, no whip. Ahead 2, attack M. Davidus cart-cart. M.D. accepts the attack (What a man! 11+1-0 = no effect). Ahead 1, attack M.D. cart-horse. M.D. fails to evade (7 vs 8+1) so takes (6+3 = 9) 2 injury points to #4 horse, killing it. Ahead 5.

A. Amazonae: 11, no whip.

M. Davidus: 16, no whip. Cut horse free 15-(7-0) = 8 MP left. Ahead 3, out 3, ahead 3.

Attack M. Victoria cart-cart. M.V. brakes (6+1 vs 6) -2 END: out of END, her Driver Modifier permanently reduced by 1 to 0. Ahead 1.

Sartorius: 18, no whip. Ahead 1. Corner Strain @ 1 over (16-2 = SS: -1 END), slideslip out two lanes. Ahead 16.

M. Victoria: 19, no whip. Lose 1 MP due to reduction in driver modifier. Ahead 3. Attack M. Davidus cart-horse. M.D. fails to evade (8 vs 11) and takes (7) 1 injury point to #1 horse. Ahead 14.

L. Lucius: 12, no whip. Ahead 11, in 1.

Due next time are orders for Turn 18. These should include the usual: speed, whether to whip or not, whom to attack and how if the opportunity arises, to brake, evade, or take it if attacked, and what lane to finish in if possible. Watch your Endurance! This ought to be the last official turn.

OMPS	COLOR	DRIVER (CPW/BN)	CART	WHEELS	TEAM	END	Speed	D/E
2-1	White	Angela Amazonae (0/6)	H	0/0	1442	12	11	2/2
7-1	Purple	Sartorius (+2/9)	M	0/0	5434	02	18	3/2
9-1	Black	Flippus Maximus (+1/4)	H	0/0	243-	02	10	2/1
11-1	Red	Marcia Victoria (0/8)	M	0/0	5436	00	17	3/2
17-1	Green	Maddus Davidus (0/5)	H	0/0	554-	01	14	3/2
20-1	Yellow	Randius Rebbus (+2/8)	H	0/0	-232	08	09	2/2
71-1	Pink	Luscious Lucius (+2/7)	H	0/0	532-	02	12	2/2
---	Blue	Quintus (RIP)	Wr	-/-	644-	02	14	2/2

Press: Eat my dust, Maddus!!!!





# WINE

## We Begin Anew!

Turn 1



### THE CAST

ATREIDES (R. Fisher): 10S, 1C, 10T @ Arrakeen.

EMPEROR (Osborne): 10S, 1C.

FREMEN (Anderson): 2S, 1C, 5T @ Sietch Tabr, 4T @ False Well South, 1T @ False Well West.

GUILD (K. Wilson): 5S, 1C, 5T @ Turk's Sietch

HARUOHINEN (Bryden): 10S, 2C, 10T @ Carthag.

IX (Morrison): 20S, 1C

The Votes (Yes/No/Abstain): Alliances can't win (4-3-1). Four strongholds to win (2-3-1). The extra factions could be used (3-1-2). Using the expansion modules (0-4-2). The Bryden Rule (2-2-2). GM votes "No" to break the tie.

### TURN 1

1. The STORM starts at Sector 12. The next Storm chit is \_\_\_\_\_.

2. SPICE BLOW: Funeral Plain (6) Minor Erg (8). The top Spice Card is: \_\_\_\_\_.

3. BIDDING: There are six cards available. They are: \_\_\_\_\_.

Due next time are choice of traitors and orders for the Bidding through Turn 2 Spice Blow Rounds. Remember, ix always ships and moves first so you can make your shipment and movement orders conditional on his. Guild can opt to go second or last.

Your Treachery Cards are: \_\_\_\_\_.

Your possible traitors are: \_\_\_\_\_.

### The IXIANS

A. At Start: 20 spice, 20 tokens off-board

B. Leaders and Values: 2nd Lt (1), 1st Lt (1), Captain (2), Major (2), Colonel (3)

C. Free Revival: 2 tokens

D. Advantages: You control the production and distribution of illegal machines.

1. Your tokens can move up to two territories per turn.

2. At the start of each spice collection round, you automatically receive ten spice per turn in addition to any spice you would normally receive. CHOAM charity included.

E. Disadvantage: You must always move first.

F. Optional Advantage: In the revival round all Ixian leaders sent to the Bene Tleilaxu tanks are revived for free (the B.T. and the Ixians were notorious "partners in crime").

G. Karama Powers:

1. When played by the Ixian player, it can be used to allow all Ixian tokens to fight at full strength regardless of whether they are supplied by spice. If they are spice supplied to start with, the strength of the units increase by one half unit (four tokens would have the strength of six, five of 7.5, etc.).

2. When played against the Ixian player, it destroys all spice he owns.

H. Alliances:

1. Allies can take advantage of the Ixian movement and spice bonuses. The Fremmen movement rate would be unaltered.

### STELLAR CONQUEST

PLESH GORDON: A recount of the VPs gave Ron Fisher 32, Mike Puffenberger/Wayne Morrison 17, Dan Farrow 8, and Mark Luedi/Andy York 2.

PRESS: To all those far flung colonies that fell beneath my heel and provided the points for my well-deserved victory I can only say -- You deserved to be conquered! You live in my galaxy or you die in flames! The Penschronic Empire rules Eternal!

SIMON WASTAFF--Combat orders for Turn 42 and orders for Turns 43-44.



# MAGIC REALM

Bennie Insulted!

Razi Does Battle!

Day 9



## THE CAST:

Dave Anderson:	Bennie the Berserker
John Butitta:	Willie the Pilgrim
Marcel Carbonneau:	Amber Rose the Amazon
Don Chinery:	Razi the (optional) Wizard
Dan Farrow:	Sinplemo the Sorcerer (aka Misty)
Dan Osborne:	Smaug of the Dark Helmet, a Black Knight
Debbie Osborne:	Thorn of the Grotto, an Amazon

## EVENING 8

Willie stays in hiding and tries to get some rest - ignoring all the moaning and flapping around in the clearing (Willie groans). Sinplemo covers in the bushes

MONSTER ROLL = 3

## DAY 9

Thorn @ C16: H(6,1-n), S(Locate 3,2 - passages), S(Peer CN 6,1 - nothing), S(Peer CN 6,1 - nothing), M C13. Reveals Ruins M, Suther 3.

MONSTER ROLL = 3

Smaug @ C81: M C84, H(5,1-y), Reveal Strik C, Pool 6.

Bennie @ Inn: HR(6,5 - no deal), HR(4,2 - x8, hire Baoul, -30), HR(4,4 - x3 can't), HR(5,3 - x4, can't).

Amber Rose @ C15: H(1,1-y), S(Loc 6,3 - nothing), S(Loc 6,2 - nothing), S(Loc 5,1 - nothing). Reveals Dark M, Lost Castle 1, Cairns 5, Flutter 2, Patter 3, Patter 5, Bear 6. Two Hespiders and the T spider appear at Cr5 while the other Hespider appears at Cr2.

Razi @ NW4: H(5,3-y), H, A(MAGIC IIS\*), M NW5. Bashkars arrive.

Willie @ D12: M D15, M CV1, M CV4, Rest(MAGIC 16\*).

Sinplemo @ BL1: M CV1, R(MAGIC IV4\*), R(MAGIC IV3\*), SPX, SP(enchant MAGIC IV4 -> PURPLE).

**COMBAT:** The Patrol (4,4) insults Bennie; he may lose 5 notoriety or attack with R7, R6 & R5. Razi and the Bashkars (6,3) must battle. Amber Rose could fight the T giant, the T spider, and two Hespiders.

Due next time are orders for Evening 9 and Day 10.

## BOARD NOTES

Nut Woods, Cliff, and Cave are enchanted. A bat is at DW1. The Order has Cloven Hoof (BLACK, +1 to all rolls) at the Chapel. There is a six-pack of wolves at OW5. There is a giant at L4. There are two H trolls & the Altar at R1. The Lost Castle is at Cr1. Two ghosts haunt DV2. The Pool is at C6; the octopus is at C81. There are two H dragons at Cr1, a H dragon at BL1, a T dragon at C12, and the TF Dragon at the Hoard at BL6. The Small Campfire is at NWS. Cr5 has a T giant, T spider, two Hespiders, and the Cairns.

## INET ADDRESSES

A. Burgender: abn94464@aol.com  
P. & M. Bolduc: bolduc@eglim.af.mil or bolduc.p@world.com

(Exp #178)

J. Byrd: byrd@acs.uci.gary.ca

J. Butitta: jbutitta@aol.com

D. Farrow: dfw9@att.net

J. Fisher: jfisher@con.nra.edu or shofos@cutt.msu.edu

M. Frueh: 104132551@compuserve.com

J. Fryling: fryling@compuserve.com

D. Gortam: danielg@bellsouth.net

C. Hannan: ches@mcnsa.navy.mil

T. Hare: hare@sara.la.com

(Exp 161)

C. Hassler: T0514.37@compuserve.com

T. Klaus: klaus@guat.edg.gatech.edu

J. McQuinn: mcquinn@delphi.com

W. Mielke: wmielke@magat.sshethan.edu

M. Quist: qd@city.com

(Exp 147)

MR Shoklett: jshokl@tulipn.louisville.edu

M. Tsuk: tsuk@pobox.com

R. Weiss: rweiss@kuerns.quinn.net

(Tra 1)

K. Willard: kwillard@aol.com

M. Worzelmann: wvch@ix.netcom.com

A. York: wendy@aol.com or 73210.1055@compuserve.com

P. Zieske: paul.zieske\_ML#D14@emslgo.mc.gowpark.bader.com

R. Zodd: rzodd@aol.com

# OUR SUBSCRIBERS

David Anderson, 287 Florawood, Waterford, MI 48327; (810) 663-3274  
 Alan Baryender, 2124 Greenbud Rd, Mosinee, WI 54455; (715) 359-0833.  
 Shane Beck, Mailbox 1267, C Co 1/28 INF, Ft Lewis, WA 98433.  
 Peter Boyum, 777 Lily St, Monterey, CA 93540; (408) 648-3856.  
 John M Bryden, 2440 Sovereign Cres, S.W., Calgary, AB T3C 2M2, Canada  
 John Butta, 339 Ninth, Neenah, WI 54956 (414) 725-7218  
 Marcel Carbonneau, 240 Iron Dr, Apt 17, Vista, CA 92083-4409; (619) 941-8510  
 Don Chinnery, #P70821, PO Box, 44209, Cincinnati, OH 45244  
 Daniel Farrow IV, 18 W Felton Ave, Ridley Park, PA 19078; (315) 511-6701  
 James Fisher, Box 21571, Wood Hall 9, NCSU, Raleigh, NC 27607 (919) 512-2591  
 Ron Fisher, 210 Normandy Dr, Wilmington, NC 28412; (910) 595-8830  
 Mark Frueh, 1128 Olympus, Naperville, IL 60540; (708) 557-7780  
 Jim Fryling, 3908 Steekton Loop, S.E., Albuquerque, NM 87118; (505) 260-0686  
 Daniel Gorham, 30-32 Macaw Ave, Belmopsn, Belize, Central America  
 Seth Gunar, 41-36 Christine Ct, Fair Lawn, NJ 07410; (201) 731-5690  
 Chuck Hanna, 379 Wilett Ct, Severna Park, MD 21146-1912; (410) 544-3077  
 Chris Haessler, 681 Candia Circle, La Habra, CA 90631; (714) 779-0910  
 Lee Kender, Jr., 1503 Pilgrim Lane, Quakertown, PA 18951  
 TJ Klausutis, 875 Franklin Rd Apt #1813, Marietta, GA 30067; (404) 410-9781  
 Michael Lowery, 6505-D Fourwinds Dr, Charlotte, NC 28212; (704) 563-9229  
 James McQuinn, 286 Rubicon Dr, Dayton, OH 45409-2242; (513) 399-9378  
 Wayne Melnick, 210 Heatherwood Dr, Ephrata, PA 17522; (717) 738-0099  
 Wayne Morrison, 412 Primrose Lane, Destin, FL 32541; (904) 337-5172  
 Philip Nast, 4318 Rhine Dr, St Louis, MO 63033  
 Debbie & Dan Osborne, 170 Gale Blvd, Apt 104, Melvindale, MI 48142; (313) 383-4694  
 Michael Quist, 2875 Irving Ave #24, Minneapolis, MN 55408 (612) 822-6497  
 J. Ringhoffer, Rt 2, Box 574, Pounding Mill, VA 24037  
 Jack & Rose Shacklett, 365 Hobbs-Reesor Rd, Vine Grove, KY 40174; (501) 328-4281.  
 Michael Tsuk, 66 Iroquois Rd, Arlington, MA 02173; (617) 643-8924  
 Richard Weiss, 241 Condo Lane #528, Tamuning, Guam 96911 (671) 646-4166  
 Brad Wilson, PO Box 582, Paoli, PA 19001-0531; (610) 296-2258  
 Kevin Wilson, 373 Galeford Dr, Ballwin, MO 63021; (314) 591-9865  
 Bill Wordelmann, 541 Canyon Trail, Carol Stream, IL 60188-1364; (708) 665-3304  
 Andrew York, PO Box 2307, Universal City, TX 78148; (210) 658-6066  
 Paul Zieske, 3591 Keenan Lane, Glenview, IL 60025; (847) 498-9237  
 Rudy Zedda, 38 Van Zandt Dr, Pearl River, NY 10965; (914) 527-9780

\*\*\*\*\*  
 DEADLINE FOR MOST GAMES IS 1200 NOON CENTRAL TIME 6 APR 96  
 \*\*\*\*\*

## THE BOTTOM LINE

This is BORIS THE SPIDER, a 'zine dedicated to the play of multiplayer games. BORIS is published the first or second Sunday of the month by Paul & Mag Bolduc, 208 Devon Ct, Ft Walton Beach, FL 32547-3110 and currently has a subscription price of \$10.00 for 12 issues in hardcopy (\$12 in Canada, and \$18 overseas) or \$1 by E-mail via GEnie or INET. A hardcopy sub will also include an E-mail sub. Make checks payable to "Paul R. Bolduc". BORIS can be reached at (904) 863-9081, INET BOLDUC@EGLINAF.MIL or BOLDUC@EWWORLD.COM. If phoning, expect to be greeted by an answering machine. If we're here, not engaged in an epic computer battle or enthralled in old-time TV, and recognize your voice, you may get to talk to a real human, so don't hang up upon hearing the recorded message.



"Hello ... Nobel committee?"

BORIS THE SPIDER  
c/o 203 Devon Ct  
FWB, FL 32547-3110

TABLE OF CONTENTS

DIPLOMACY

"Boris VI"	p 2
"Boris VII"	p 3
"Boris VIII"	p 4
"Boris IX"	p 5
"Boris X"	p 6
HISTORY OF THE WORLD	p 4
BRITANNIA	p 7
"Eithelred" update	p 7
1830	pp 8-9
1835	pp 10-11
MERCHANT OF VENUS	pp 12-13
ADVANCED CIVILIZATION	pp 14-15
CIRCUS MAXIMUS	p 16
DUNE	p 17
STELLAR CONQUEST	
"Flesh Gordon"	p 17
"Simon Wagstaff"	p 17
MAGIC REALM	p 18
Addresses	pp 18-19

FIRST CLASS MAIL